

AIM Module #I - ARCH P-7123  
2023-2024

# Analysis, Systems & Composition

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Michel Lefèvre (Teacher)  
Julien Rippinger (Invited lecturer)  
Uri Wegman (Invited lecturer)

L'anglais est la langue d'enseignement principale.

Discussions en anglais avec les non-francophones et discussions en français possible avec les francophones.

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La plupart des références et les conférences seront en anglais, de même que les jurys intermédiaires et le jury final.

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Travail en binôme.

# ALICE

Laboratoire d'informatique pour  
l'image et la conception en  
architecture

# **Analysis, Systems & Composition**

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**Graphic Algorithm &  
Projection shifts**

# **Graphic Algorithm**

Algorithm: a set of instruction that accomplishes a specific task.

**Input**



**Procedure**

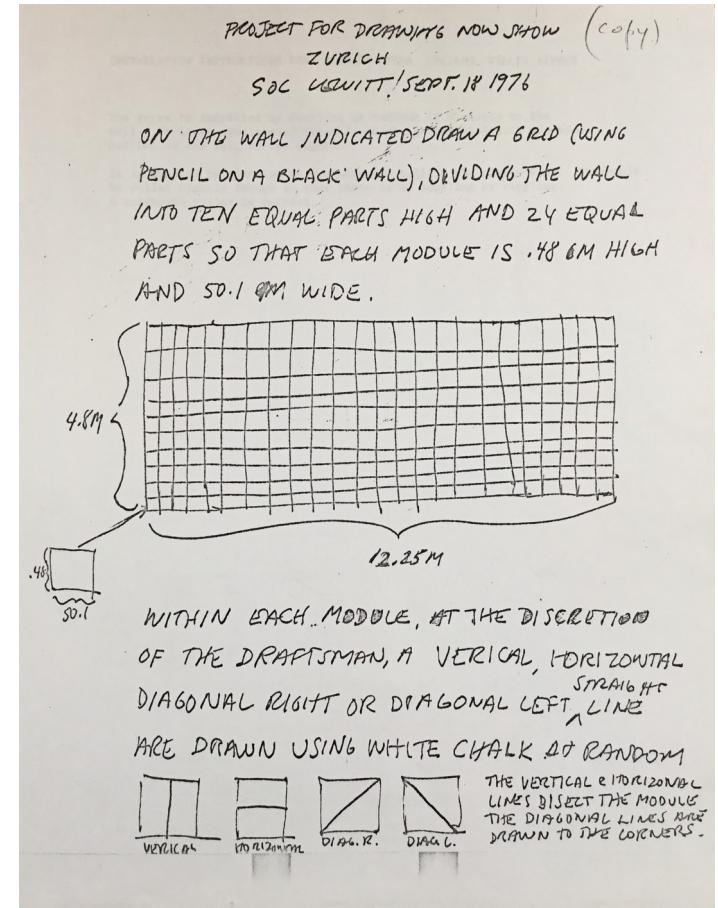


**Output**

Algorithm designed art:  
**Sol Lewitt - Wall Drawings**



Sol Lewitt, Wall Drawing 769



(The instructions are not corresponding to the drawing)

Algorithm designed literature:

**OuLiPo** = **OU**vroir de **LI**ttérature **PO**tentielle



François Le Lionnais, Georges Perec, Raymond Queneau,...

Algorithm designed music:

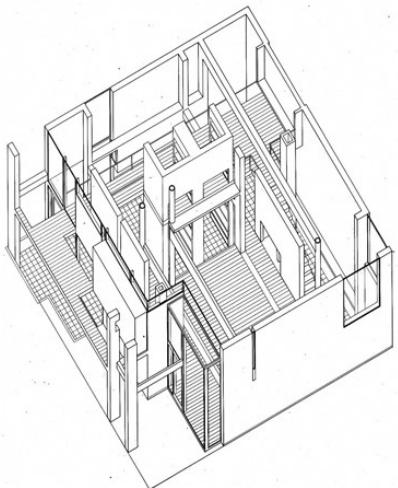
**Terry Riley (1935) : In C (1966)**

The score consists of 53 numbered staves of musical notation, each representing a different voice or part in the composition. The staves are arranged in seven rows. Row 1 contains staves 1 through 5. Row 2 contains staff 6. Row 3 contains staves 7 through 9. Row 4 contains staves 10 through 14. Row 5 contains staves 15 through 20. Row 6 contains staves 21 through 24. Row 7 contains staves 25 through 34. Row 8 contains staff 35. Row 9 contains staves 36 through 40. Row 10 contains staves 41 through 45. Row 11 contains staves 46 through 48. Row 12 contains staves 49 through 53. The notation includes various note heads, stems, and rests, with some staves featuring multiple voices or complex rhythmic patterns.

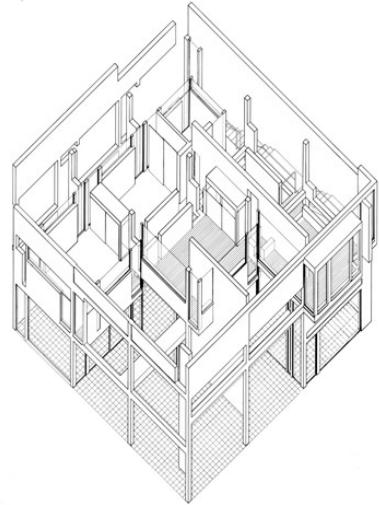
Figure 1.1. Score of *In C* (copyright Terry Riley, 1964).

Algorithm designed architecture:

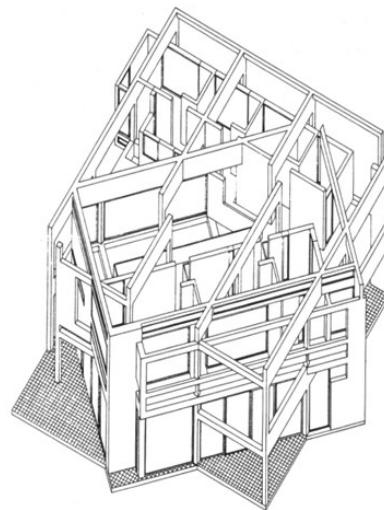
## Peter Eisenman's Houses of Cards (1967-1976)



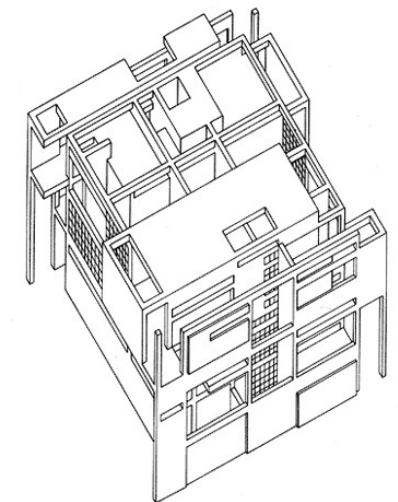
House I - 1967



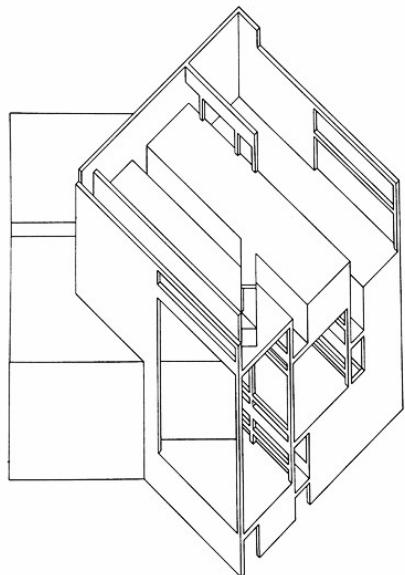
House II - 1970



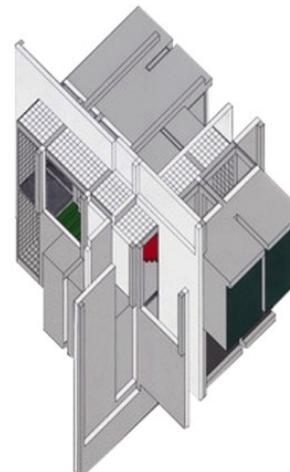
House III - 1971



House IV - 1971

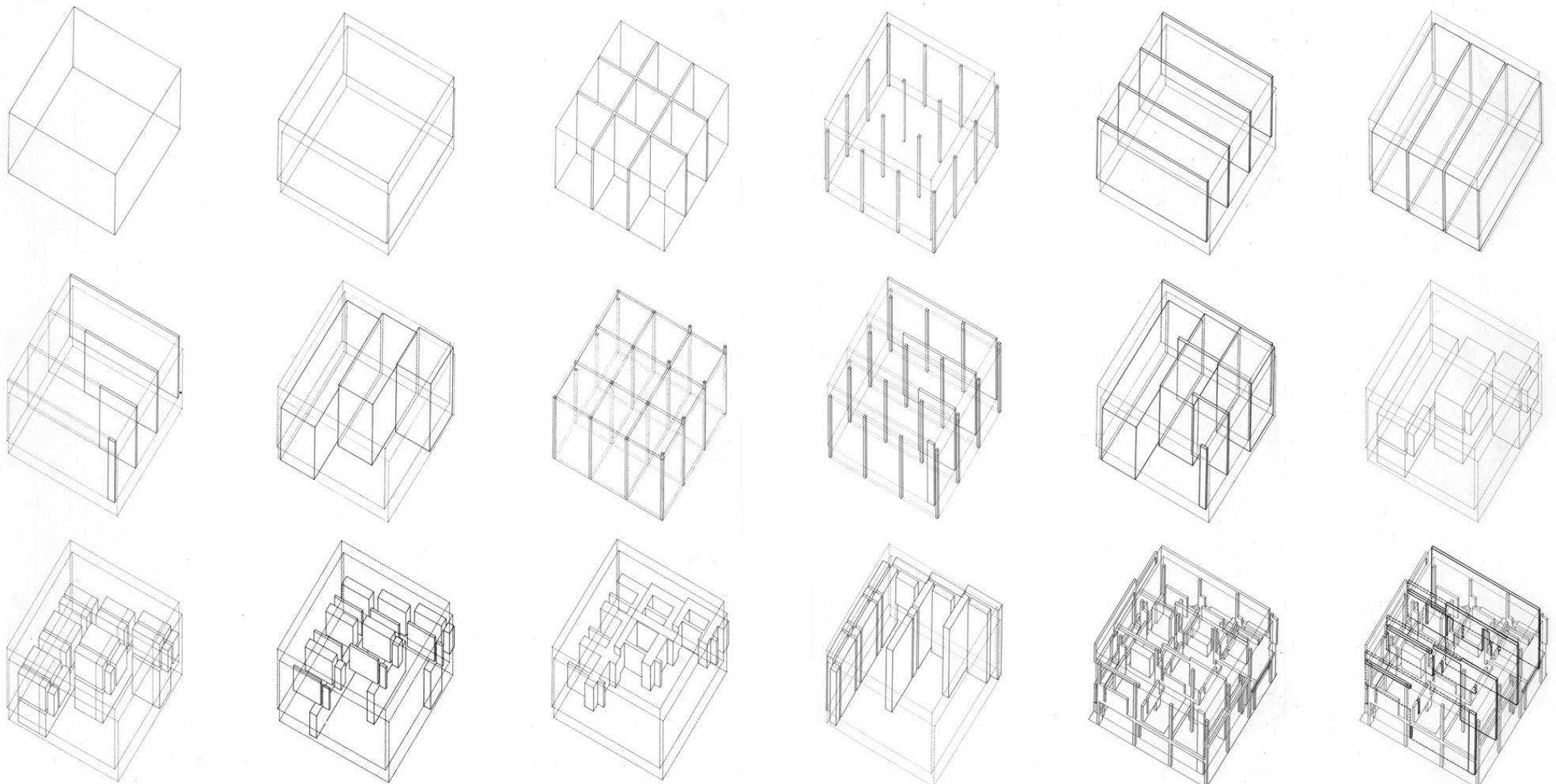


House V - 1972



House VI - 1976

Algorithm designed architecture:  
**Peter Eisenman's Houses II (1970)**



*House II - 18 diagrams, Peter Eisenman, 1972.*

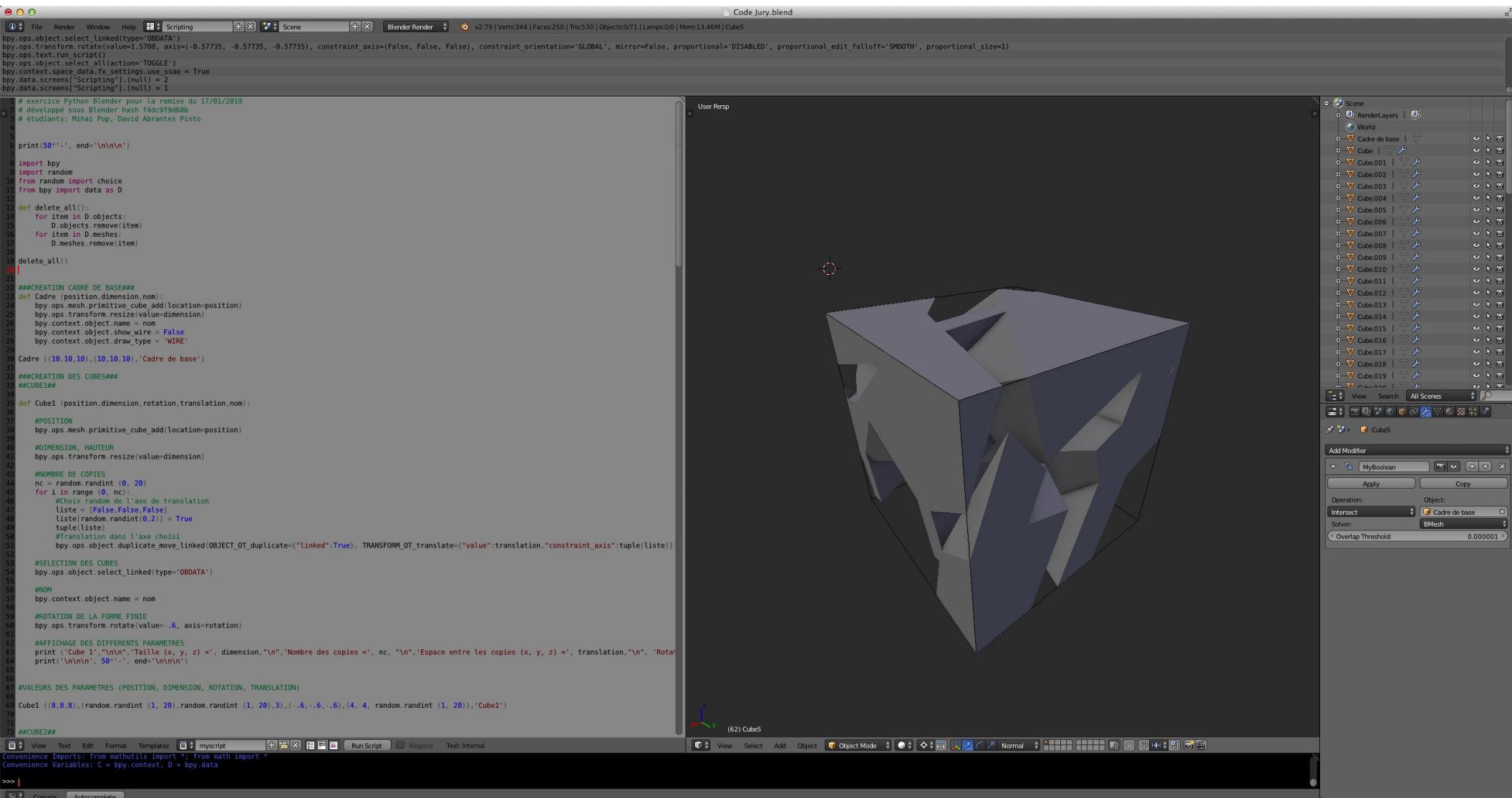
From

**an object oriented design**

to

**a process oriented design**

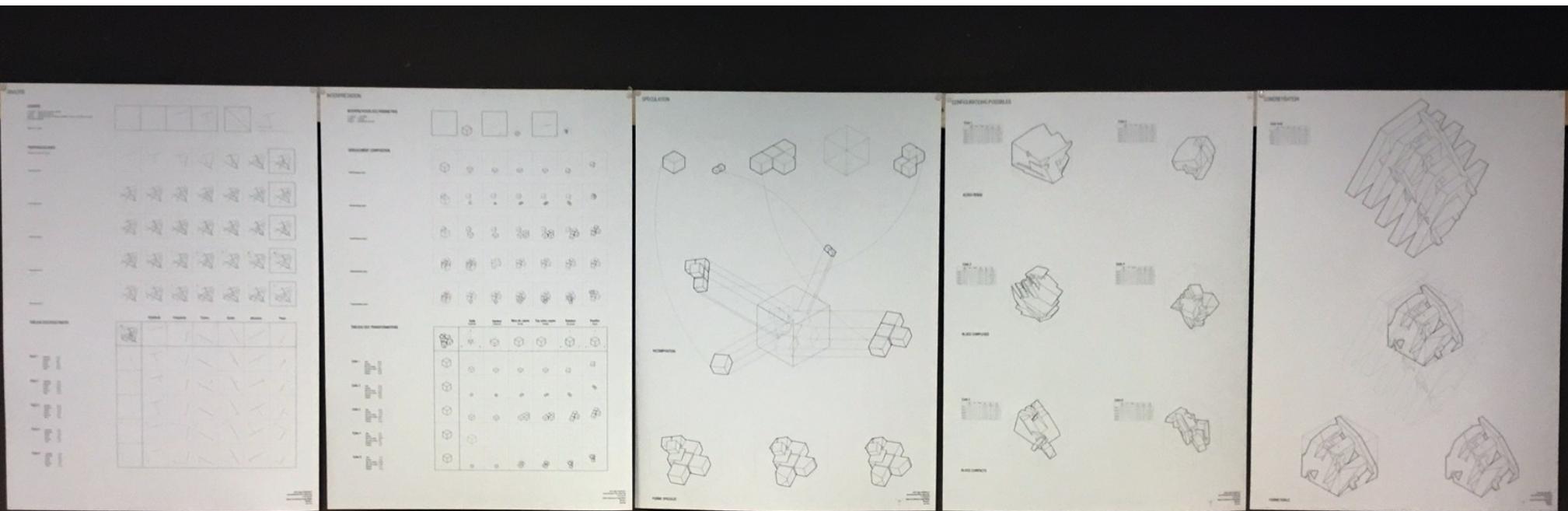
- to challenge the notion of “Parti architectural”
- to challenge function-oriented design
- to generate unexpected results
- to open up the field of research
- autonomous and consistent formal language



Analysis & architectural rendition of John Cage's Variation II (1961), David Abrantes Pinto & Mihai Pop, 2018.



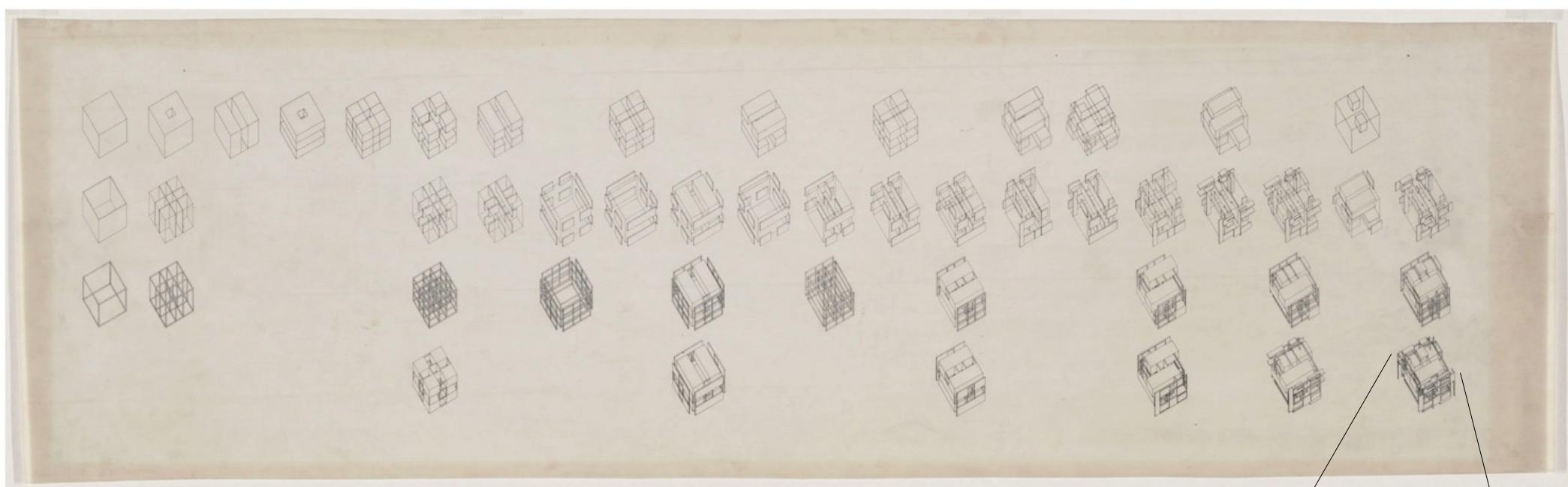
Analysis & rendition of John Cage's Variation II (1961),  
David Abrantes Pinto & Mihai Pop, 2018.



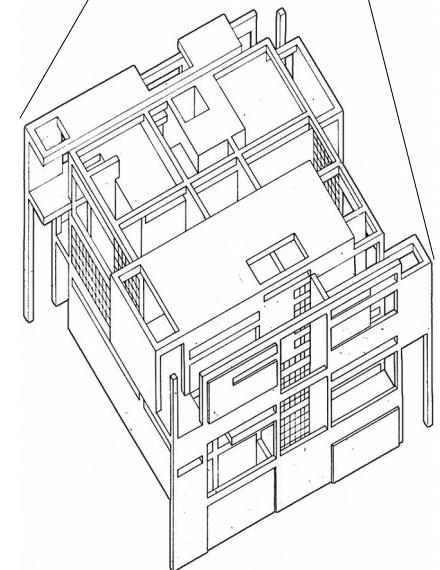
Analysis & architectural rendition of John Cage's Variation II (1961), David Abrantes Pinto & Mihai Pop, 2018.

# Peter Eisenman Houses IV (1972)

Graphic Algorithm



Peter Eisenman - Houses IV - 1972



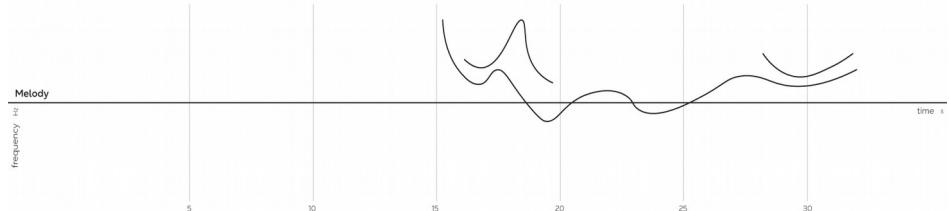
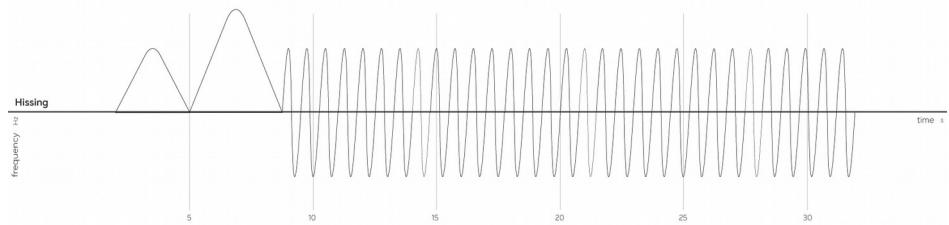
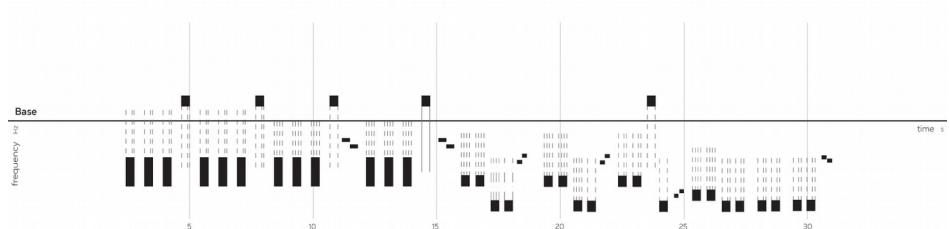
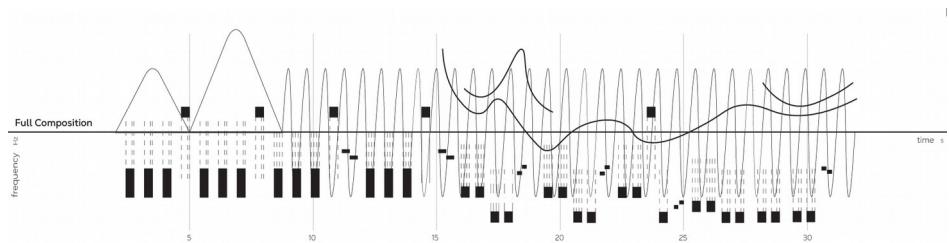
2023-2024 theme

# Serialism/ Minimalism/ Generative/ Algorithmic Music

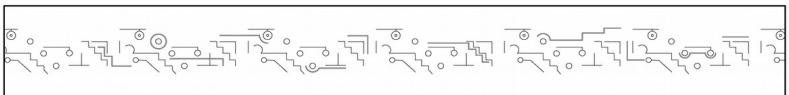
Pre-selected composers:

- Daphne Oram
- John Cage
- Eliane Radigue
- Laurie Spiegel
- John Coltrane
- Delia Derbyshire
- Brian Eno
- Steve Reich
- Joan La Barbara
- Philip Glass
- Delia Derbyshire

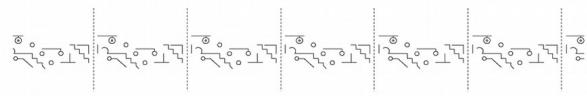




*Delia Derbyshire - Dr. Who Theme (1963)*  
*Ji Eun Kim & Khawla Rachadi - Graphic Analysis, 2023.*



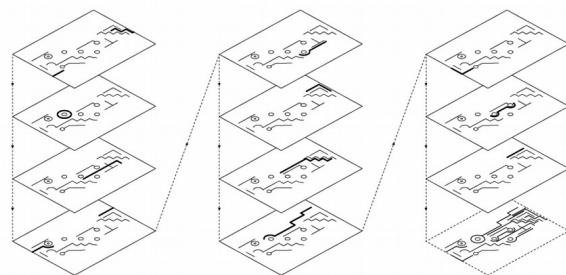
## Brian Eno's 1/1 Score



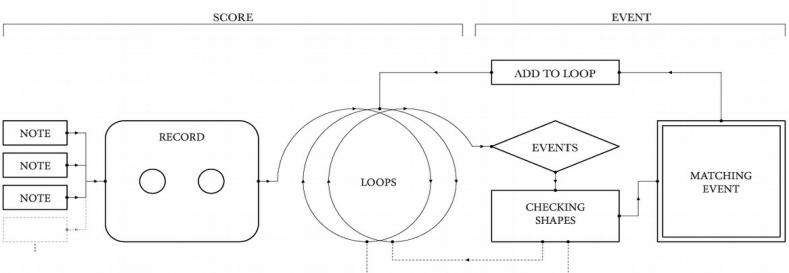
Loop



Events

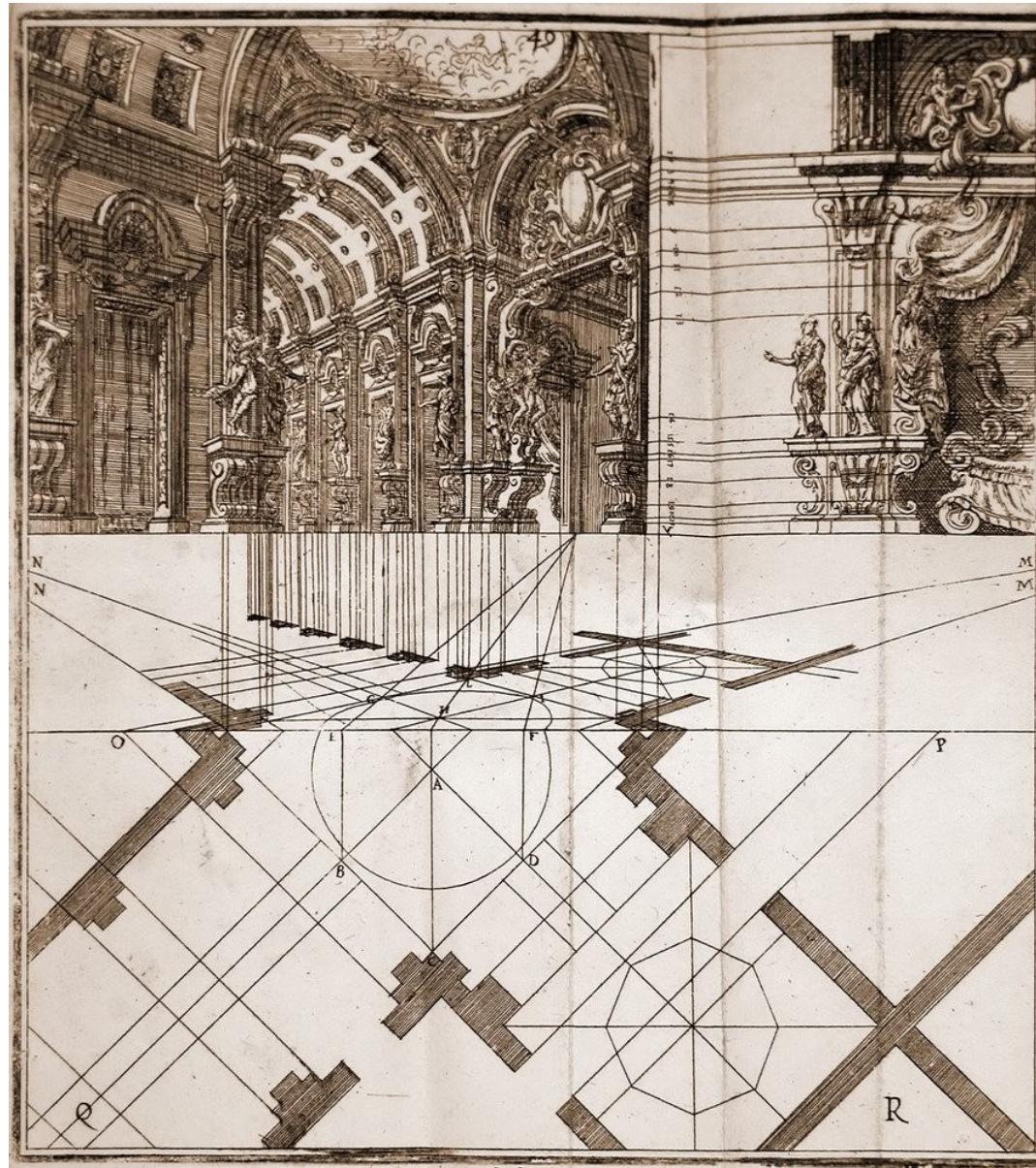


### Events isolated in a loop



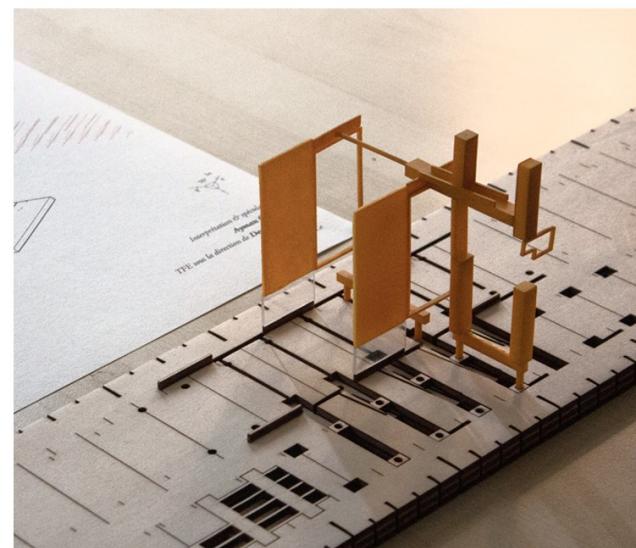
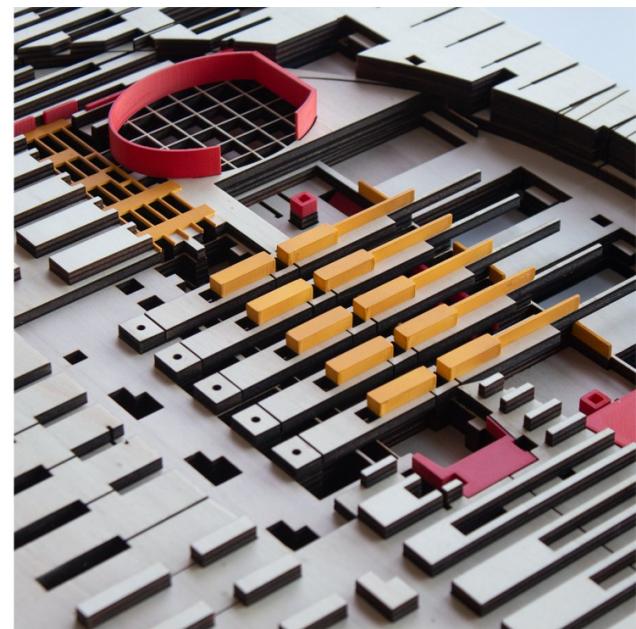
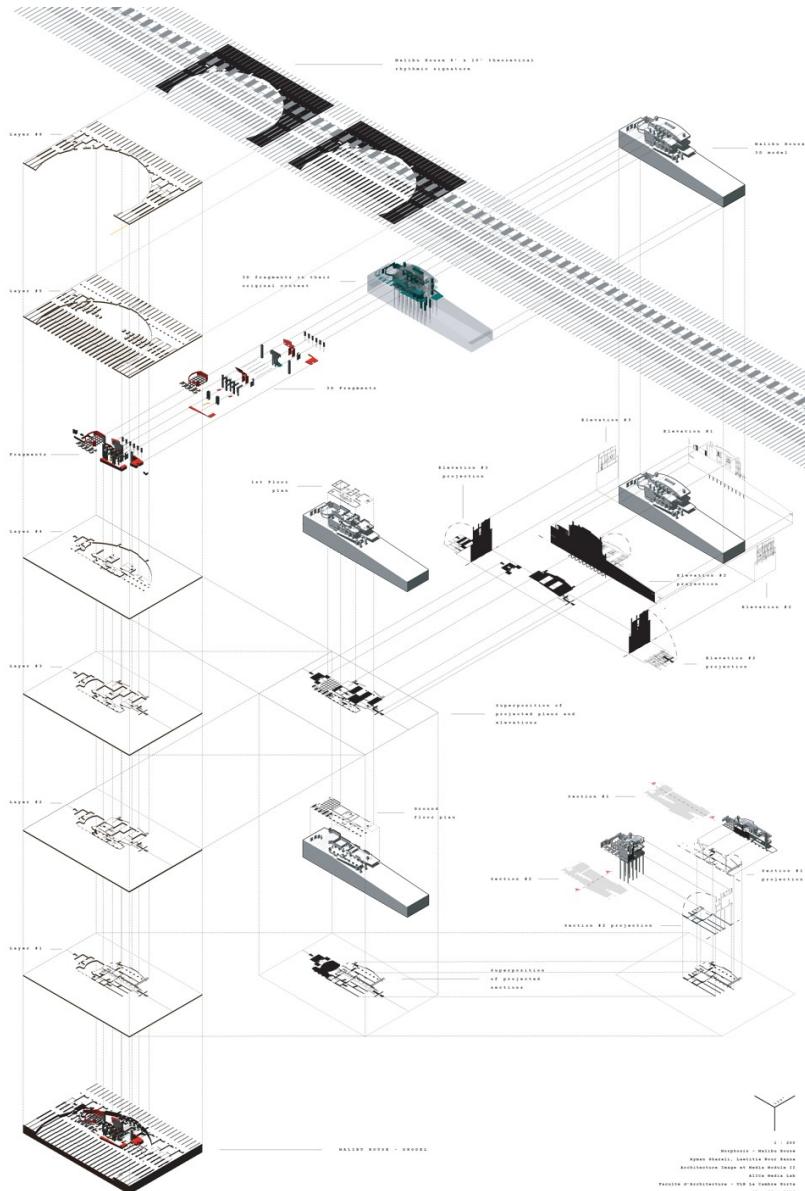
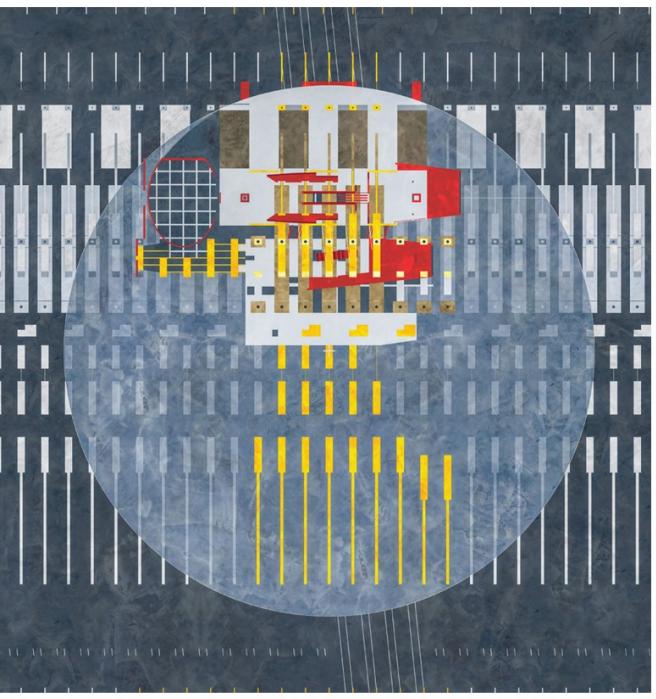
*Brian Eno - Ambient #1 Music for Airports (1978)*  
*Gabriel Châtel & Charles Preham - Graphic Analysis, 2019.*

# Explicit projection shifts



Ferdinando Galli Bibiena (1657-1743), Plate 49 in *Direzioni della Prospettiva Teorica...*, 1732.

# Explicit projection shifts



*Malibu House, Morphosis (1986)  
Analytical process, interpretive drawing & models  
Ayman Ghazali & Laetitia Nour Hanna, 2019-2021*

# Explicit projection shifts

```
sketch_axono.py -- ~/Git/sketches -- Atom
File Edit View Selection Find Packages Help
sketch_axono.py
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def _append_line(self, lines, axis):
    """
    make a new line starting from the last lines' end coordinate
    """

    # find end point
    end_line = lines[-1]
    end_point = list(end_line.coords)[-1]

    # random distances
    line_length = choice([14.4, 23.3, 37.7, 61.1])

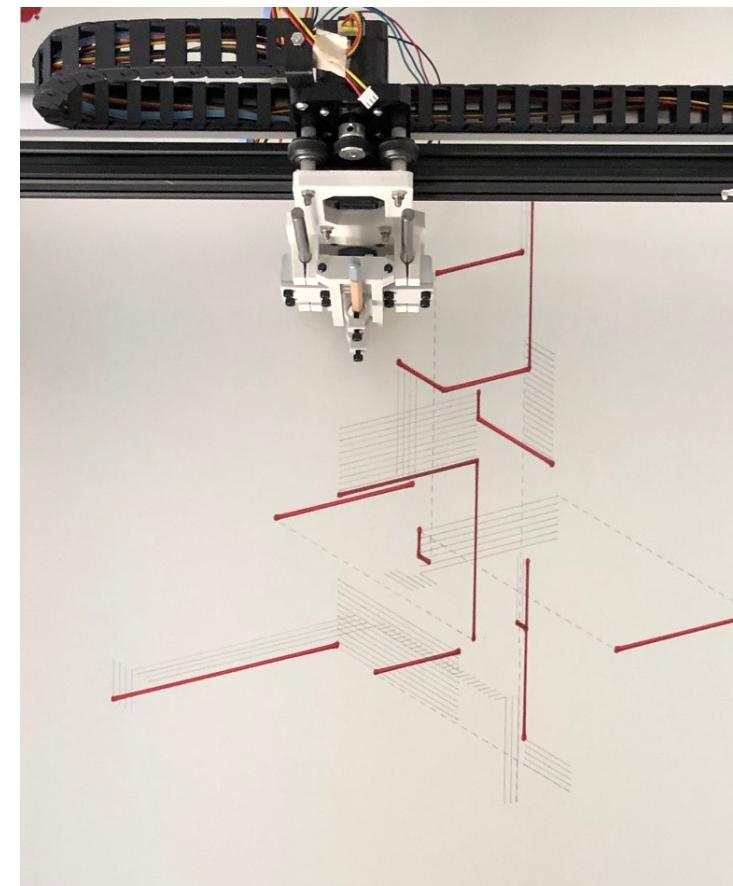
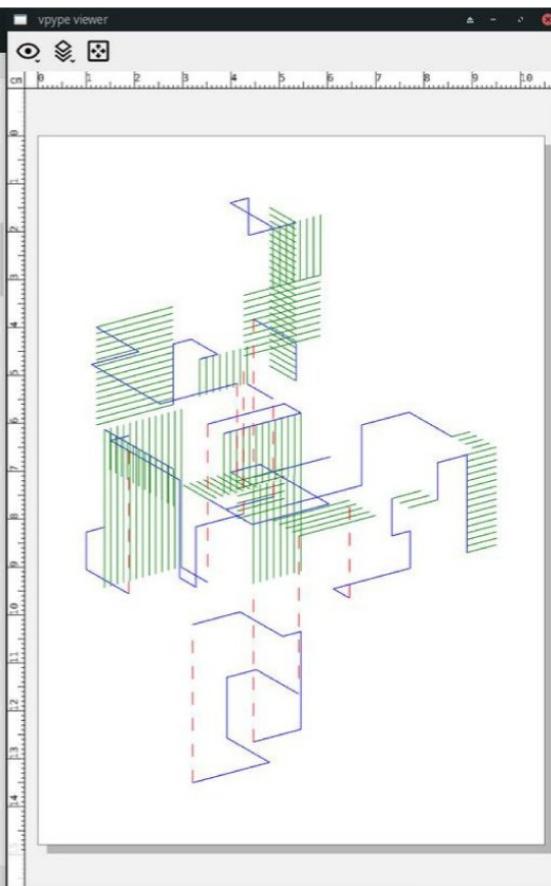
    new_direction = choice([0, 1])
    direction = self.angles[axis][new_direction]

    # bbox tester
    on_page = False
    while not on_page:
        # vertical movement
        if 0 in direction:
            new_point = (
                end_point[0], (end_point[1]+direction[1]*(line_length*2)))
        # sideways
        else:
            new_point = (
                (end_point[0]+direction[0]*line_length), end_point[1]+direction[1])

        # switch direction if not in bbox
        if not self.bbox.contains(Point(new_point)):
            new_direction = 0 if new_direction == 1 else 1
            direction = self.angles[axis][new_direction]
        else:
            on_page = True

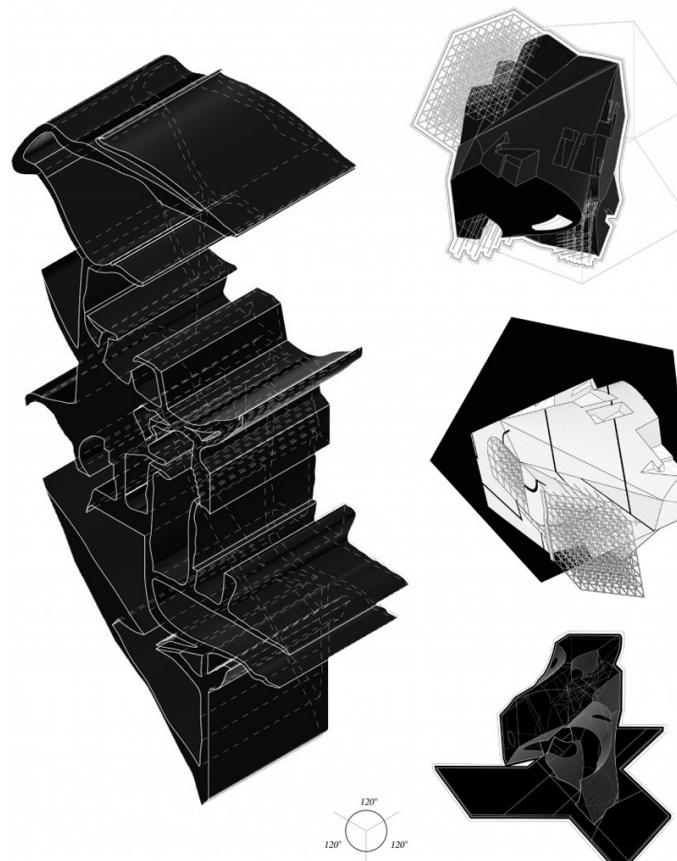
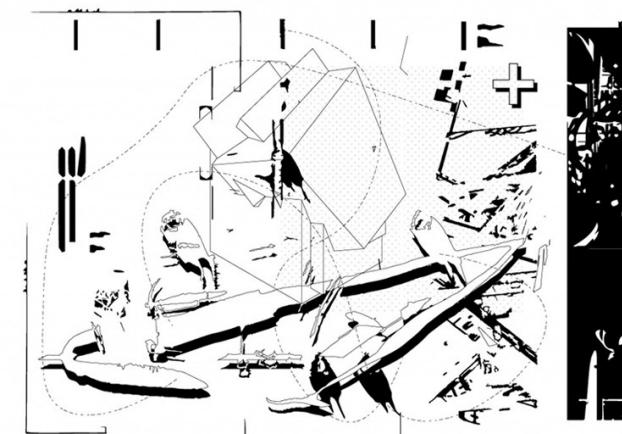
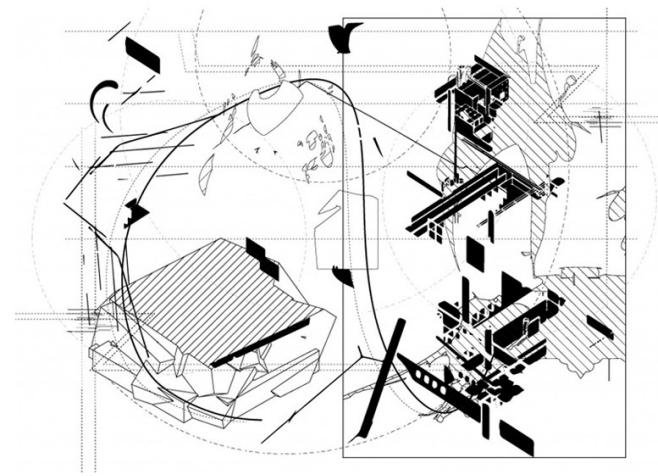
    # add new line to the existing ones
    lines.append(LineString([Point(end_point), Point(new_point)]))

    return lines
```



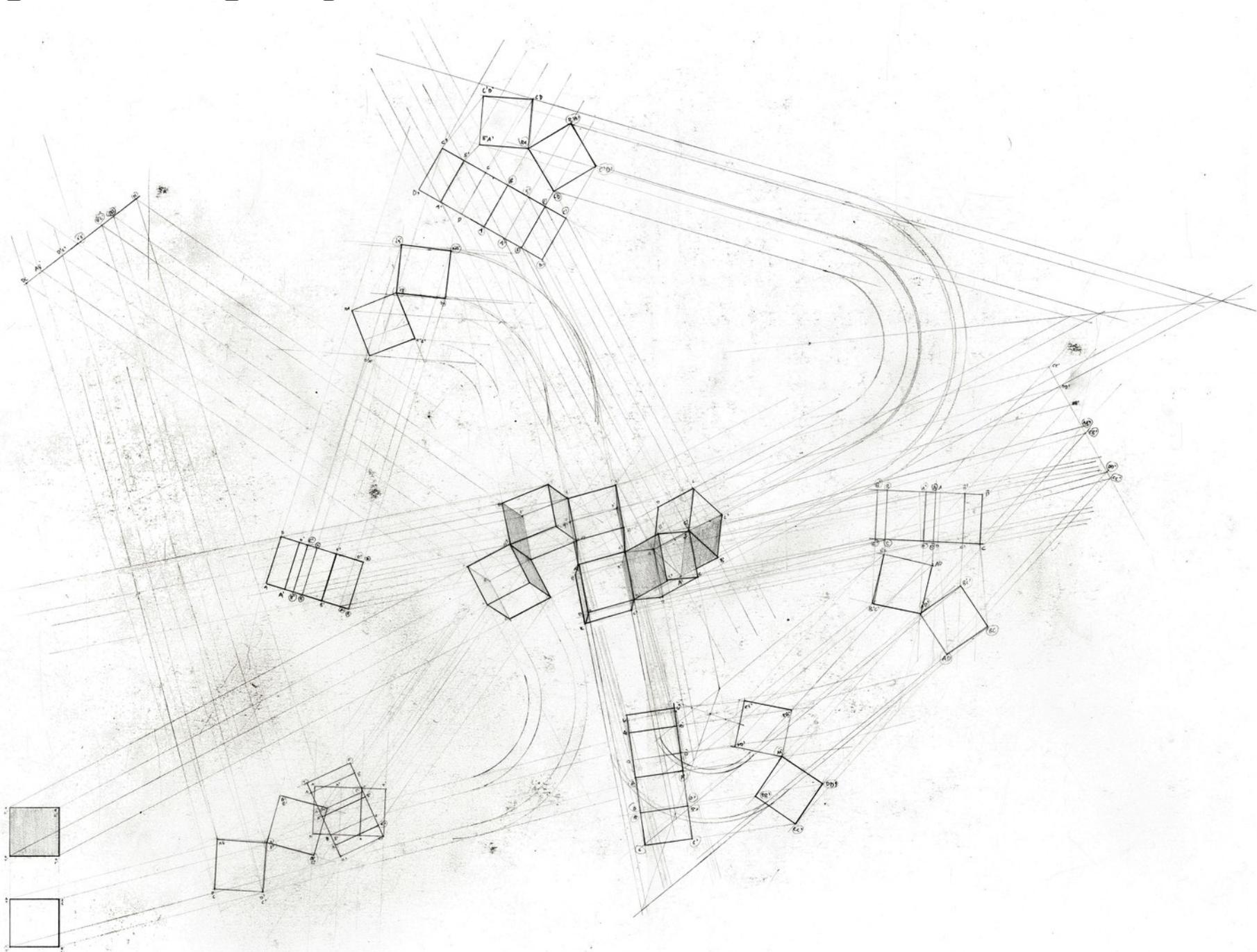
Julien Rippinger, Building Drawings - PhD Thesis (in progress), 2019-...

# Explicit projection shift



Johan Metzger, Protoarchitecture, 2021.

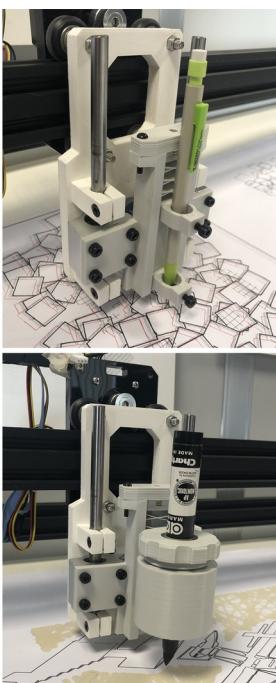
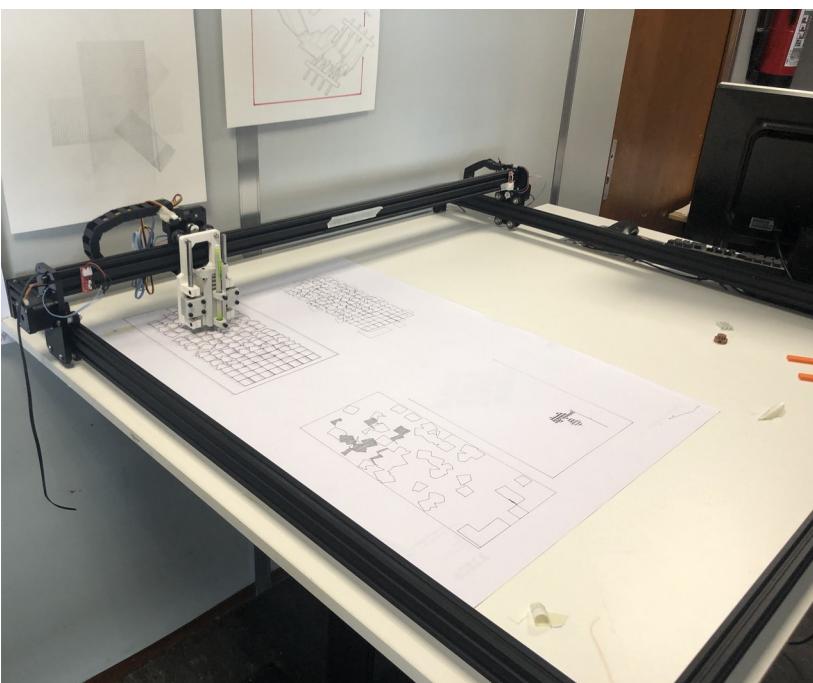
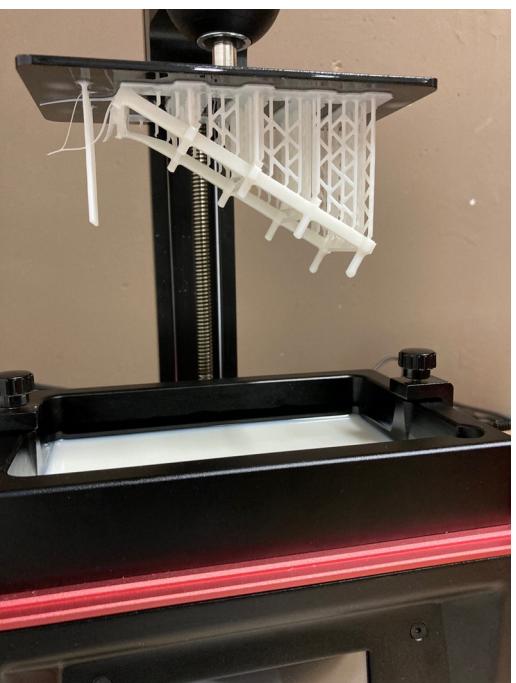
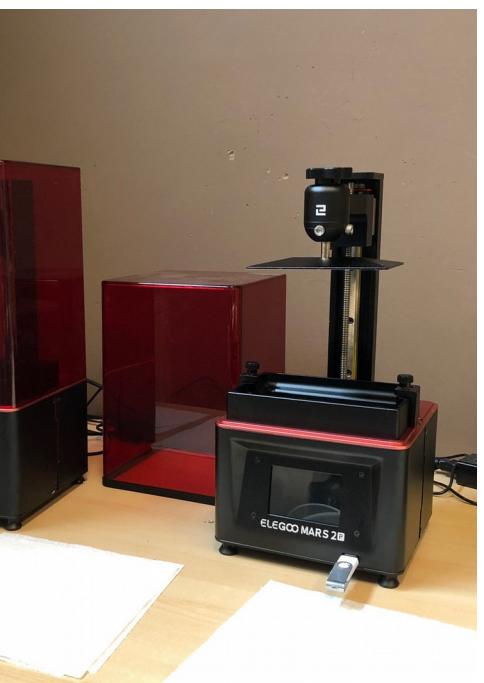
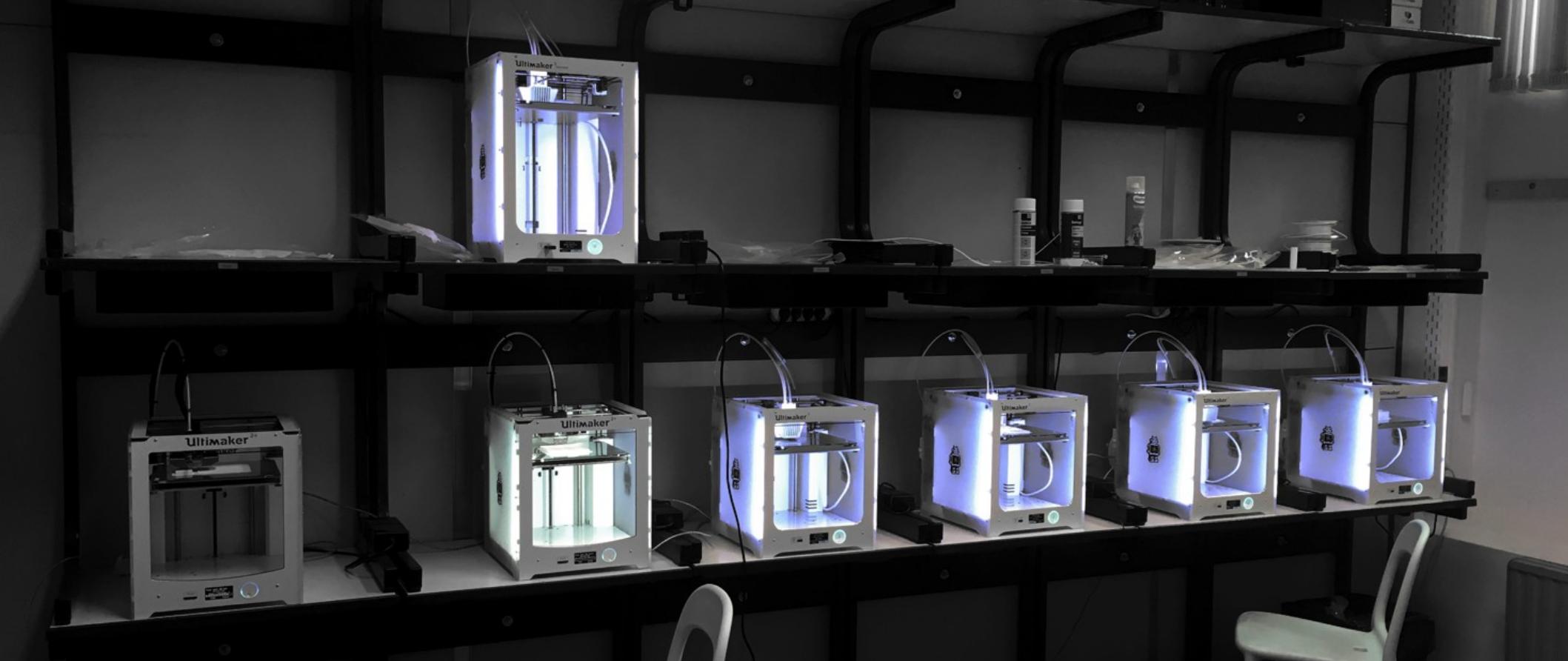
# Explicit projection shift



# Explicit projection shift

Analog & digital means

- Orthographic projections
- Multiple sections (CAT Scan)
- Axonometric projections
- Perspective (geometric construction)
- Multiple points of view perspectives
- Drafting
- Free hand drawing
- 3D printing
- Laser cutting
- Coding
- Plotter
- ALICe lab plotter
- 3D modeling
- 3D rendering
- Computer animation
- Real time 3D
- Crafting & model making



# **Analysis, Systems & Composition**

## **Graphic algorithm & Projection shifts**

Outcomes:

A graphic algorithm designed by using  
projection shifts

—

3-5 instances of various graphic natures,  
all generated by that system

—

“Irrational thoughts should be followed absolutely and logically”

Sol Lewitt, Sentences on Conceptual Art, 1969

# Objectives

- architectural composition without context
- rules and systems as a method of composition
- graphic representation
- thinking through making
- drawing and crafting

**Hands-on, intuitive & practical**

but

**Rooted in history & theory**

**AIM Module #1 (ARCH-P7123): Formal Analysis and Computer Process**

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2023-2024 – first term schedule

Last update: 31/08/23

# Teachers & lecturers

Denis Derycke  
(Coordinator/Teacher)

Michel Lefèvre  
(Teacher)

Julien Rippinger  
(PhD student/Invited lecturer)

Uri Wegman  
(PhD student/Invited lecturer)

**The module does not requires any specific skills as a prerequisite...**

**But full commitment, definitely.**

Maximum 20 students